



# Cornhole Rules

Updated August 27, 2025



## 1. Pre-Game – Equipment, Game Time, Fields

**Spirit of the League:** The primary focus of FCSSC is FUN! This league is a positive and encouraging environment that is welcoming to players of all backgrounds and playing abilities, with the goal of getting moving, meeting new people, and having fun while doing it! We look forward to an awesome season of welcoming and inclusive play.

Play that is competitive, overly aggressive, rough and/or unsportsmanlike such as pushing, shoving, elbowing, shouldering, tripping, hacking, slashing, sliding, tackling, ball blasting, chirping, name calling, threats and intimidation, is prohibited and will not be tolerated by FCSSC. FCSSC IS FIRST-AND-FOREMOST-FOR-FUN. ANY ROUGH OR PHYSICAL PLAY WILL RESULT IN IMMEDIATE EXPULSION FROM THE GAME, THE LEAGUE, THE CLUB AND/OR ALL OF THE ABOVE. All players should go out of their way to avoid contact with other players and/or eliminate actions or behaviours that could jeopardize player safety. If accidental contact occurs it is expected that players will apologize for that contact, ensure everyone is alright and stop the game to seek appropriate help as required. This rule supersedes all others!

**Game Host:** You will have an FCSSC Game Host on site to make sure everyone is having FUN during your game! They are responsible for a number of things like waivers, score reporting, rule clarifications etc. to help things run smoothly every week. FCSSC is a self-officiated league, so players are responsible for making calls on the field/court. Your Game Host is NOT a referee, but can act as a mediator if there are any disputes, and has authority in the gym! Please ask your Game Host if you have any questions or concerns during your game!

**Equipment/Set-Up:** FCSSC game hosts will provide all game equipment.

**Mixed Gender Requirements:** FCSSC is committed to providing inclusive access to for-fun sport for players of all gender identities. In this mixed gender league, teams are comprised of two (2) players of any gender.

### **Game Time/Default:**

- Please arrive 15 minutes early so that you can start your games on time. Games are 55 minutes in length, with a 5-minute break at halftime.
- A default will occur if any team cannot field a squad by 10 minutes after the official start time.

## 2. In Game – Cornhole

### **Cornhole:**

#### **Set Up & Playing the Game**

- Boards are set up approximately 27 ft. apart, and teammates will stand behind opposite boards.
- Throw your bag (underhand) at the opposite board and **alternate throws** with the player next to you
- Any bags that fall off the board, or that hit the ground before landing on the board don't count towards the score.
- Once all the bags have been thrown, total the score for that round.

#### **Scoring**

- 1 point: Bag on the board
- 3 points: Bag tossed or knocked through the hole
- Points are tallied using the cancellation method (TOTAL SCORE = your points – opponent's points)
- Games are played to 21 points