



Cornhole Rules

Updated September 25, 2026



1. Pre-Game – Equipment, Game Time, Fields

Spirit of the League: The primary focus of FCSSC is FUN! This league is a positive and encouraging environment that is welcoming to players of all backgrounds and playing abilities, with the goal of getting moving, meeting new people, and having fun while doing it! We look forward to an awesome season of welcoming and inclusive play.

Play that is competitive, overly aggressive, rough and/or unsportsmanlike such as pushing, shoving, elbowing, shouldering, tripping, hacking, slashing, sliding, tackling, ball blasting, chirping, name calling, threats and intimidation, is prohibited and will not be tolerated by FCSSC. FCSSC IS FIRST-AND-FOREMOST-FOR-FUN. ANY ROUGH OR PHYSICAL PLAY WILL RESULT IN IMMEDIATE EXPULSION FROM THE GAME, THE LEAGUE, THE CLUB AND/OR ALL OF THE ABOVE. All players should go out of their way to avoid contact with other players and/or eliminate actions or behaviours that could jeopardize player safety. If accidental contact occurs it is expected that players will apologize for that contact, ensure everyone is alright and stop the game to seek appropriate help as required. This rule supersedes all others!

Game Host: You will have an FCSSC Game Host on site to make sure everyone is having FUN during your game! They are responsible for a number of things like waivers, score reporting, rule clarifications etc. to help things run smoothly every week. FCSSC is a self-officated league, so players are responsible for making calls on the field/court. Your Game Host is NOT a referee, but can act as a mediator if there are any disputes, and has authority in the gym! Please ask your Game Host if you have any questions or concerns during your game!

Equipment/Set-Up: FCSSC game hosts will provide all game equipment.

Mixed Gender Requirements: FCSSC is committed to providing inclusive access to for-fun sport for players of all gender identities. In this mixed gender league, teams are comprised of two (2) players of any gender.

Game Time/Default:

- Please arrive 5-10 minutes early so games can begin on time.
- Each league night is 1.5 hours. Teams will play multiple games during the scheduled time.

2. In Game – Cornhole

Cornhole:

Set Up & Playing the Game

- Boards are set up approximately 27 ft. apart, with teammates standing at opposite boards.
- Bags must be thrown underhand toward the opposite board.
- Players at each board alternate throws until all bags have been thrown.
- Any bag that hits the ground before landing on the board, or falls off the board, scores **0 points**.
- Once all bags have been thrown, calculate the score for that round.

Scoring

- 1 point: Bag lands and remains on the board.
- 3 points: Bag is thrown or knocked through the hole.
- Scoring uses the cancellation method. The team with the higher score in each round earns the difference between the two teams' scores.
- Games are played to 21 points or more. The first team to reach or exceed 21 points wins the game.
- Teams will play multiple games throughout the 1.5-hour league night.
- After each game, please report the winner to the Game Host so results can be recorded.